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АНГЛИЙСКИЙ ЯЗЫК: готовимся к вступительным экзаменам

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Данное пособие окажет помощь выпускникам и абитуриентам в подготовке к вступительным экзаменам по английскому языку. Книга содержит примерные устные темы, образцы предложений для перевода с русского языка на английский, грамматические тесты, а также образцы тестов, аналогичные тем, которые представлены в ЕГЭ по английскому языку. В конце пособия приводятся ключи к тестам.

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ПРИМЕРНЫЕ ТЕМЫ ДЛЯ БЕСЕДЫ С ЭКЗАМЕНАТОРОМ

VIDEO GAMES: FOR AND AGAINST

Video games these days are extremely popular. Everybody has tried them at least once. Sitting in front of a screen you can make cars go very fast or move strange little green men about as they escape from dangerous enemies. Well, video games combine very fast moving, well-designed graphical images with very interesting sound design and music. But crucially they are interactive, so they change according to what you do from moment to moment, so the computer system concentrates on what you are saying to it, and poses you very interesting challenges and difficulties at very high speeds. With only a little money and a lot of skill, you can pass several hours absorbed in new and unexpected situations. But, experts say, excessive use of these screens can be bad for our health. Playing hours you can become a video game addict.

A lot of people think that playing violent video games might be bad for children: it might make them into violent people themselves. But I don't think that's true. Millions of people around the world play these games and the vast majority of them are very peaceful people. They never pick up agun in real life. The violence in video games after all is very crude, cartoon violence. It's very exaggerated, it bears no relation to real life and people who play video games know this. Now, it's certainly true that if a slightly disturbed child plays these video games too much, then he might become more violent, but then it's true that that sort of children would become more violent if they watched a film or listened to a heavy metal record, or did any one of a number of other things. Video games themselves can't be blamed for causing people to act violently in real life.

There is also an idea that video gaming is an anti-social activity. But the experts say it is no longer true at all. It's a very sociable activity. Not only can you invite your friends round to your home to play a four-player name of Micro Machines, you can go to a computer club and play games on networked PCs there. And these days of course, a lot of people over the